



# ROLL A GINGERBREAD MAN / WOMAN GAME

# HOW TO PLAY

- EACH PLAYER STARTS WITH A PLAIN GINGERBREAD CUTOUT.
- TAKE TURNS IN ROLLING A DIE. ON EACH ROLL TAKE THE ACCESSORY THAT MATCHES THE NUMBER YOU ROLLED AND ADD TO YOUR GINGERBREAD PERSON
- FIRST ONE TO FINISH DECORATING THEIR GINGERBREAD WINS.

## NOTE

YOU CAN START DECORATING PER ACCESSORY

YOUR GINGERBREAD PERSON IS FINISHED WHEN HE/SHE HAS:

A FACE

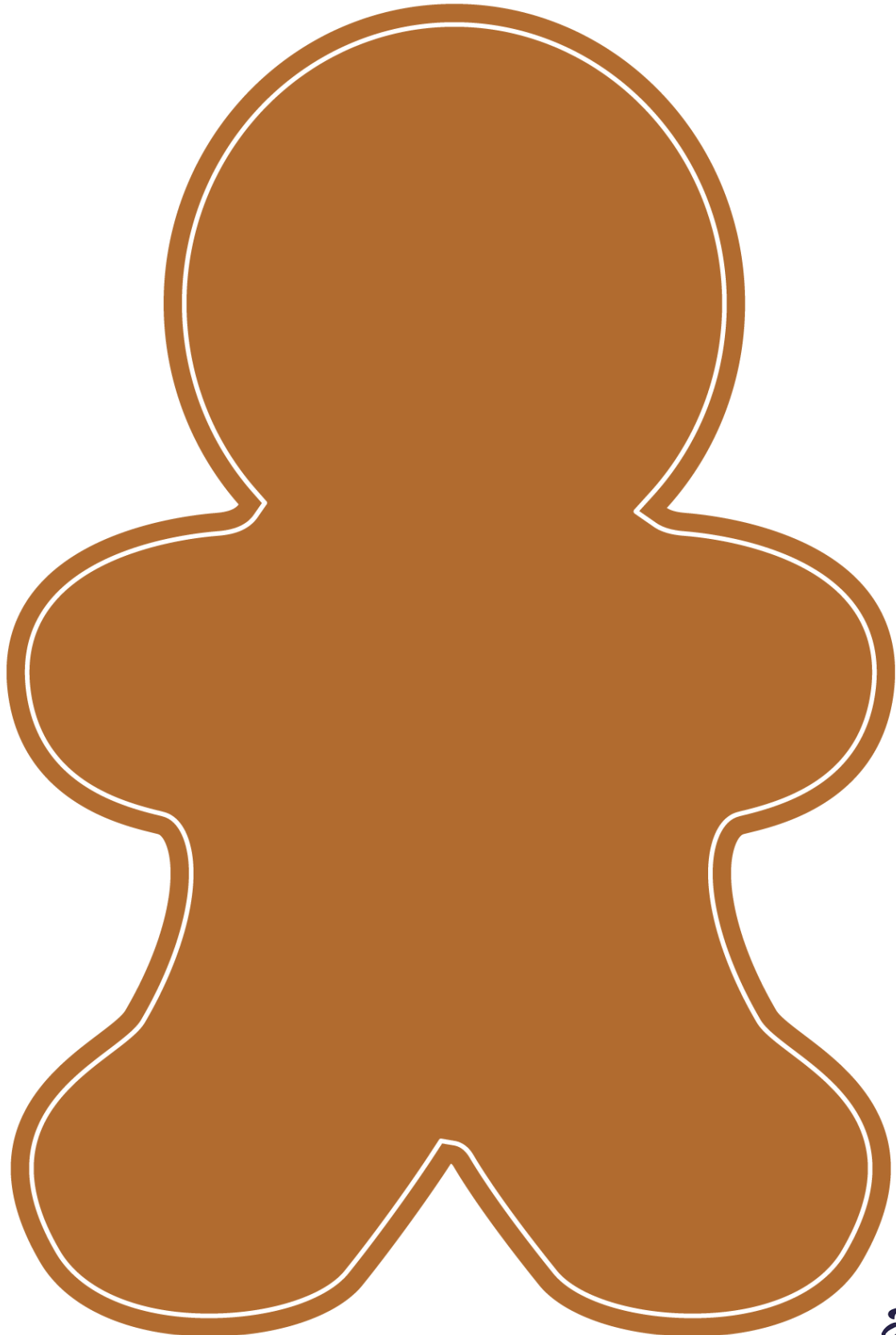
A HAT

A SCARF OR BOWTIE

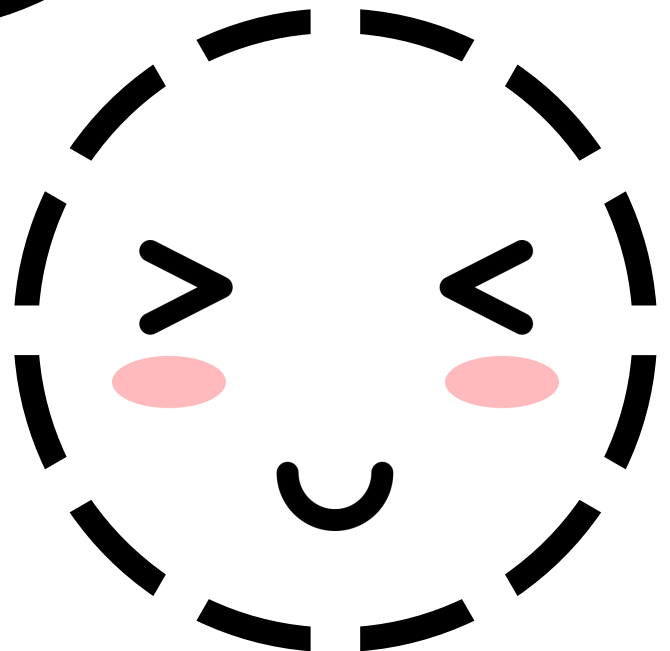
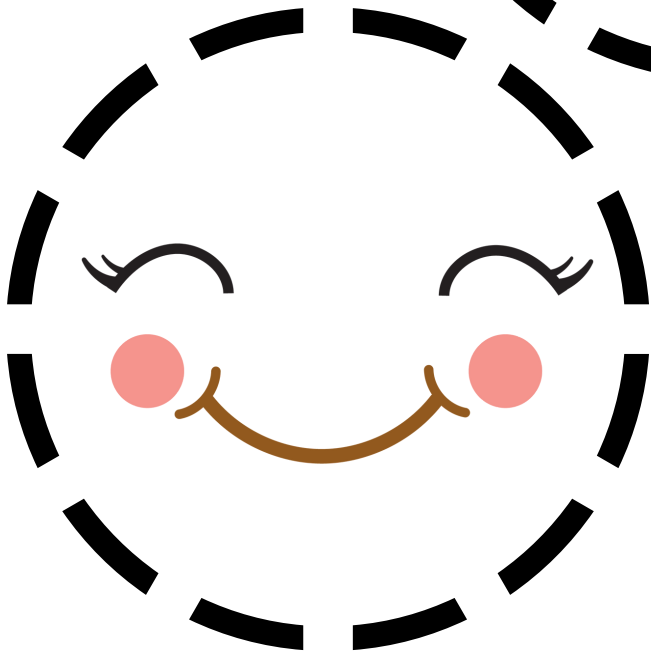
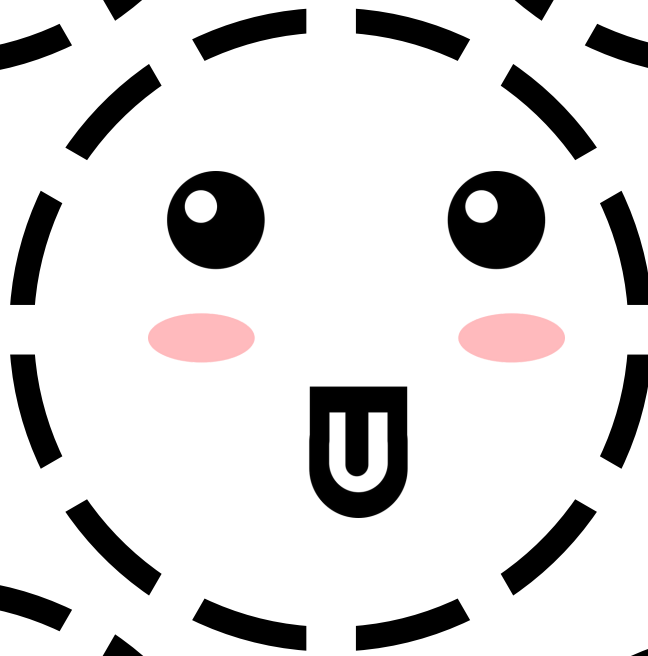
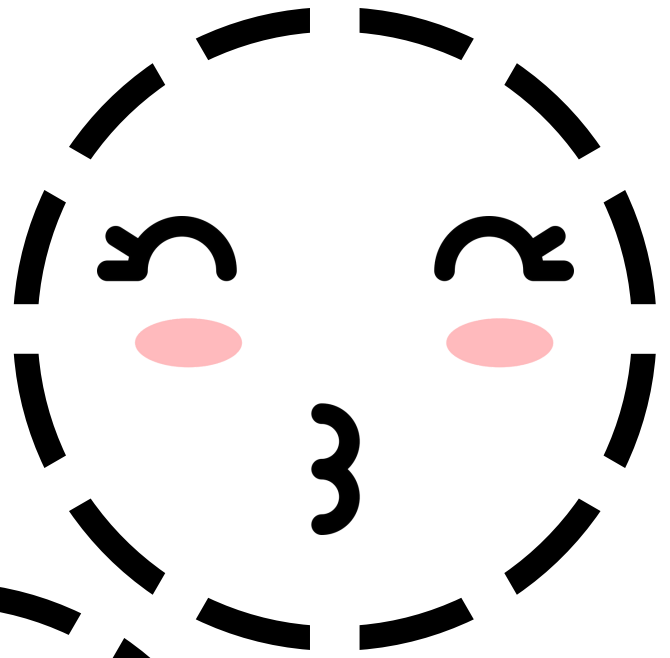
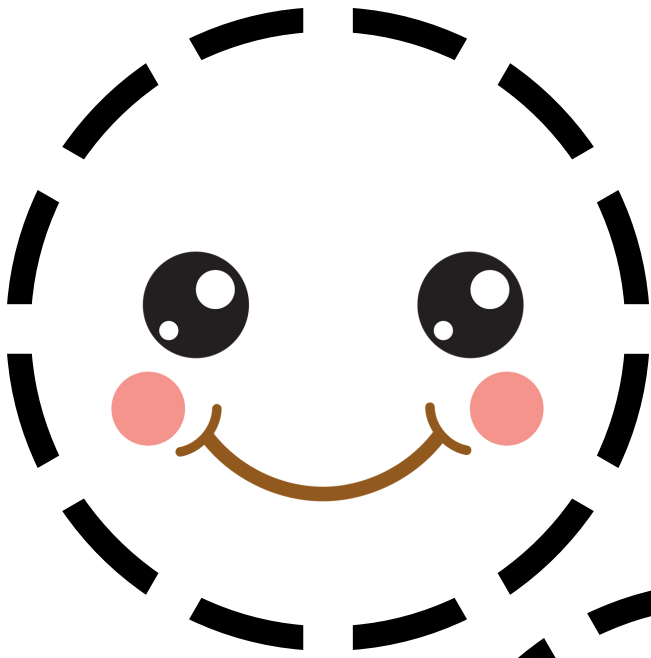
BUTTONS



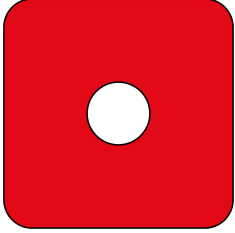

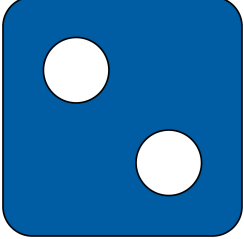
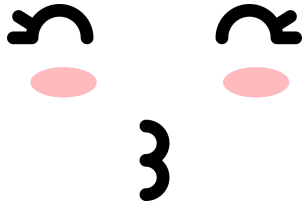
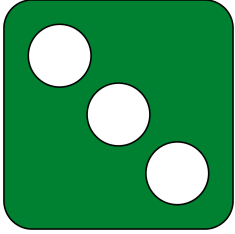
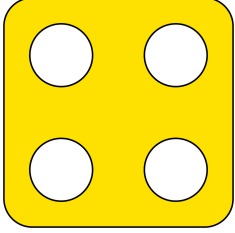
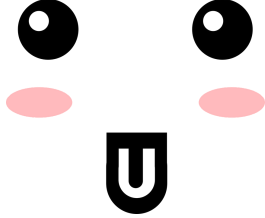
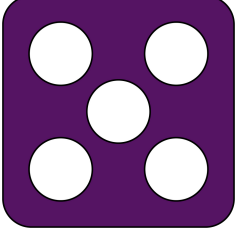

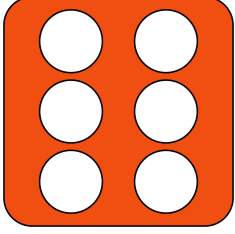
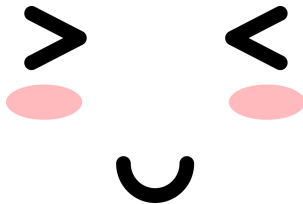
# Roll a Gingerbread Man



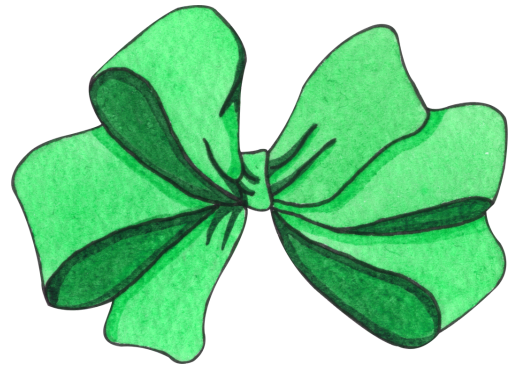
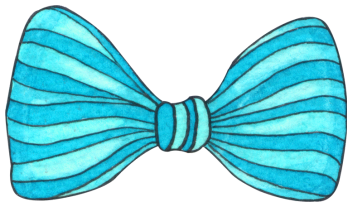
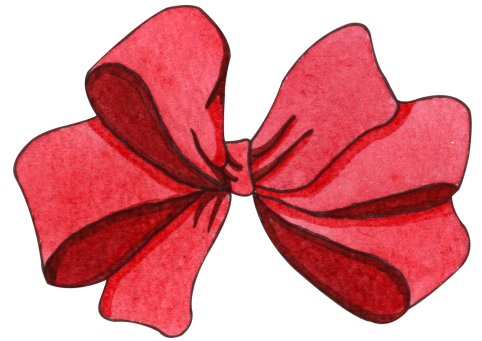
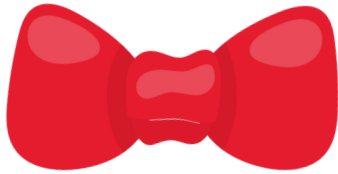
# face



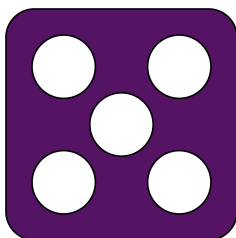
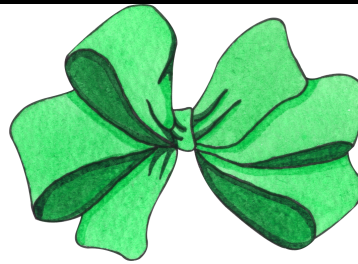
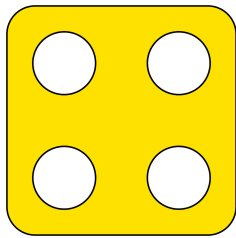
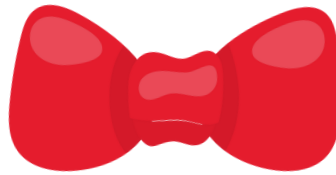
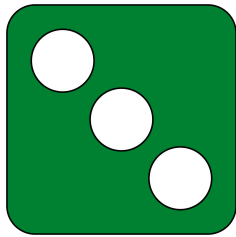
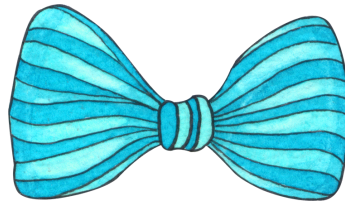
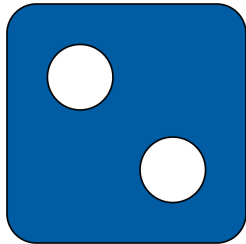
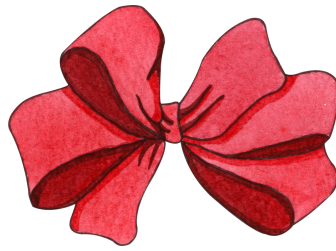
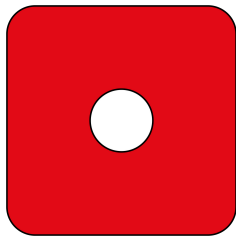
# face

	
	
	lose a turn
	
	
	

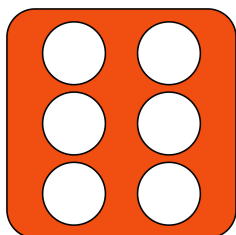
# bow



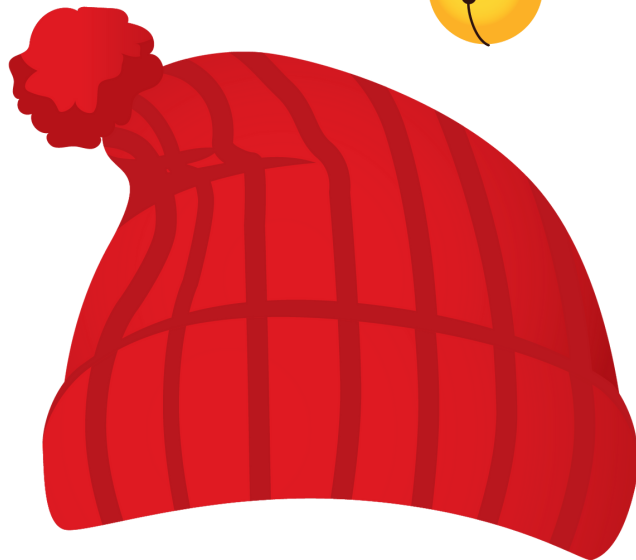
# bow



lose a turn

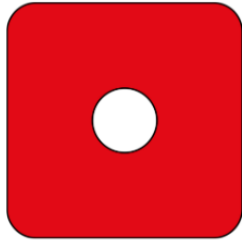


# hat

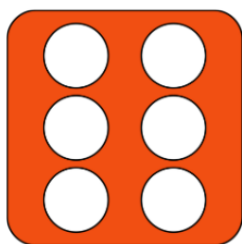
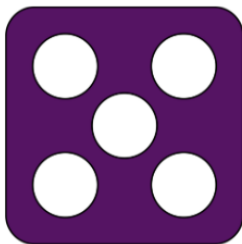
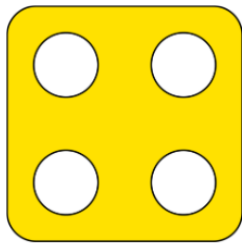
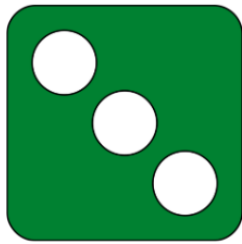




# Hats



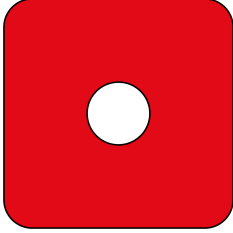
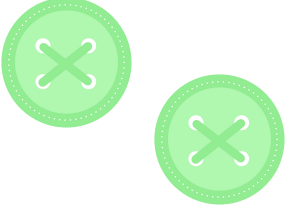
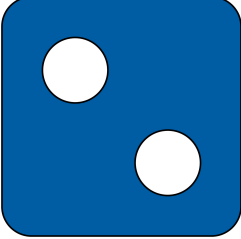
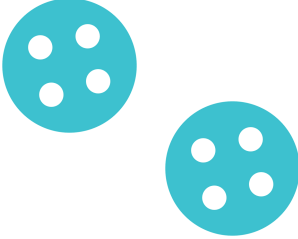
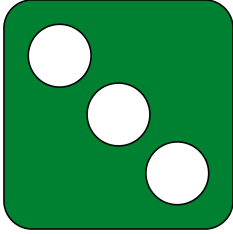
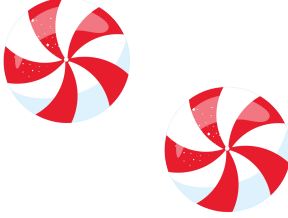
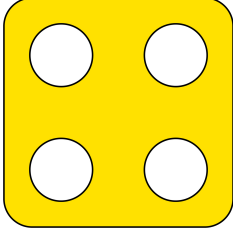
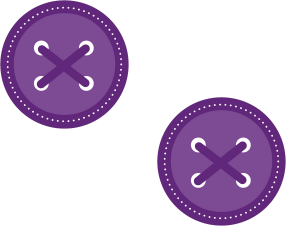
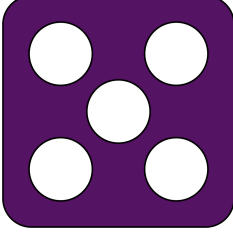
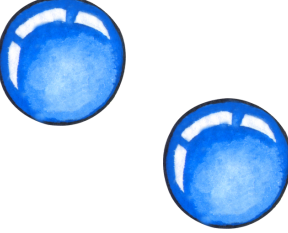
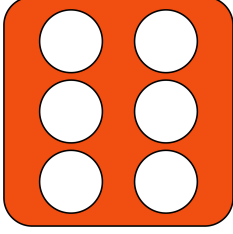
lose a turn



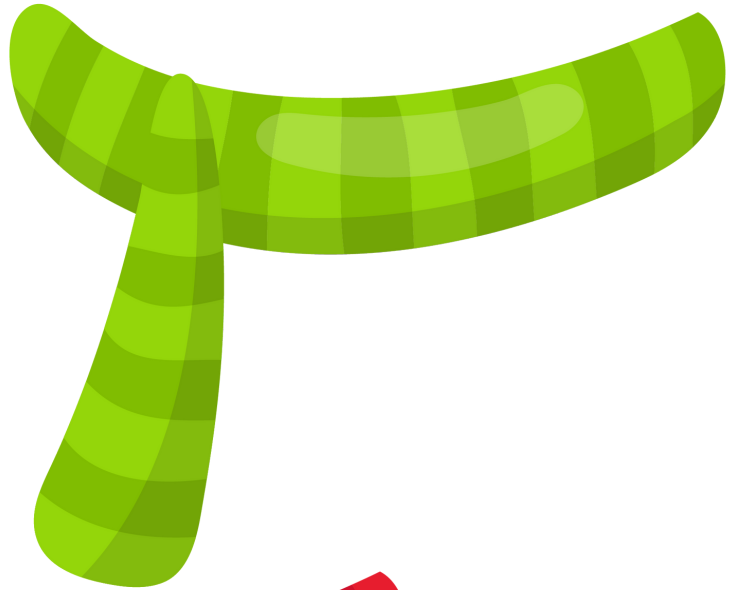
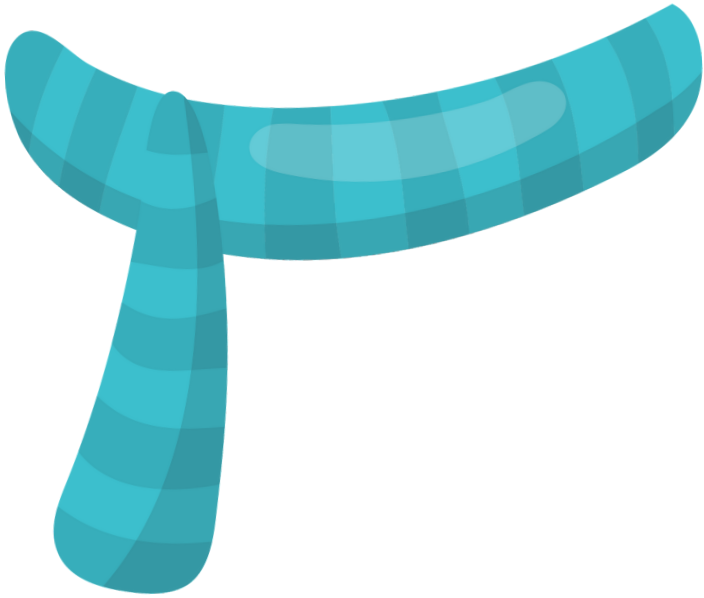
# buttons



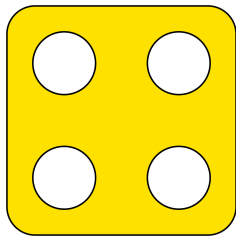
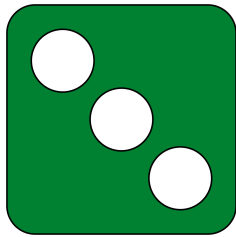
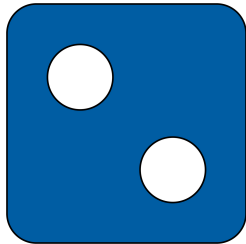
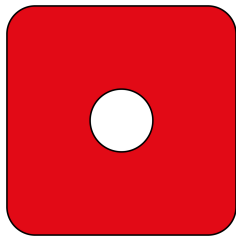
# buttons

	
	
	
	
	
	lose a turn

# scarf



# buttons



lose a turn

